PATENT APPLICATION FEE DETERMINATION RECORD 1001075 Effective October 1, 2000 **CLAIMS AS FILED - PART I** SMALL ENTITY -**OTHER THAN** (Column 1) (Column 2) TYPE [**SMALL ENTITY** OR **TOTAL CLAIMS RATE** FEE **RATE** FEE OR BASIC FEE **FOR** NUMBER EXTRA **BASIC FEE** 355.00 710.00 NUMBER FILED TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR 0 INDEPENDENT CLAIMS minus 3 =00 X80= 600 X40 =OR MULTIPLE DEPENDENT CLAIM PRESENT +135= +270= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR **CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY SMALL ENTITY** OR (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL TIONAL **RATE** RATE **PREVIOUSLY** MENDMENT AFTER **EXTRA** FEE FEE **AMENDMENT** PAID FOR X\$18= Total Minus X\$ 9= OR Independent Minus *** X80= X40 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT TIONAL** RATE TIONAL **RATE AMENDMENT PREVIOUSLY AFTER EXTRA FEE** FEE **AMENDMENT** PAID FOR Minus Total X\$ 9= X\$18=OR Minus Independent X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL OR ADDIT, FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) HIGHEST CL AIMS ADDI-ADDI-NUMBER REMAINING **PRESENT** RATE TIONAL TIONAL **PREVIOUSLY** RATE **AFTER EXTRA AMENDMENT FEE AMENDMENT** PAID FOR FEE Minus Total X\$18= X\$ 9= OR Minus Independent X80= X40 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT. FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number